

OpenBCI

What it is, what we've done

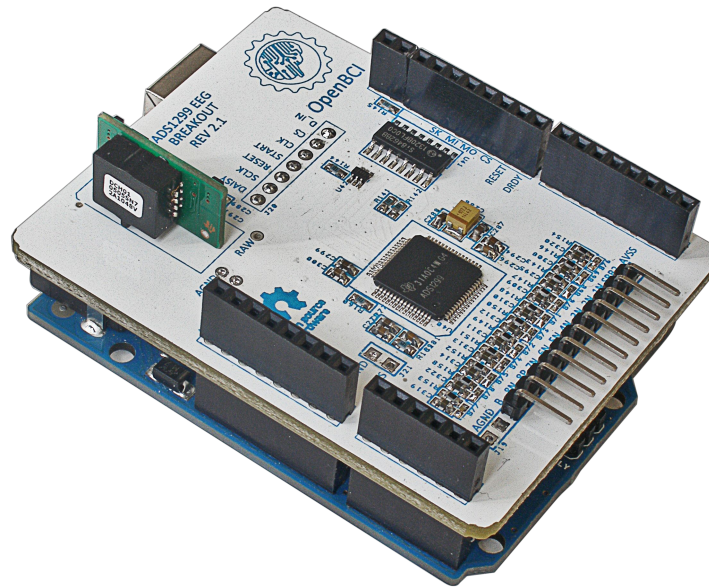


[CogTech + OpenBCI | 09/14/2014]

[Pierre Karashchuk | John Naulty | Derek Razo]

OpenBCI

An open source brain computer interface



What is BCI?

Brain-Computer Interface

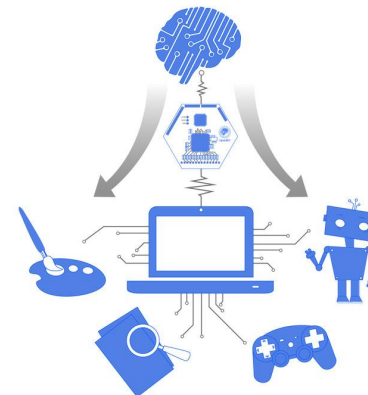
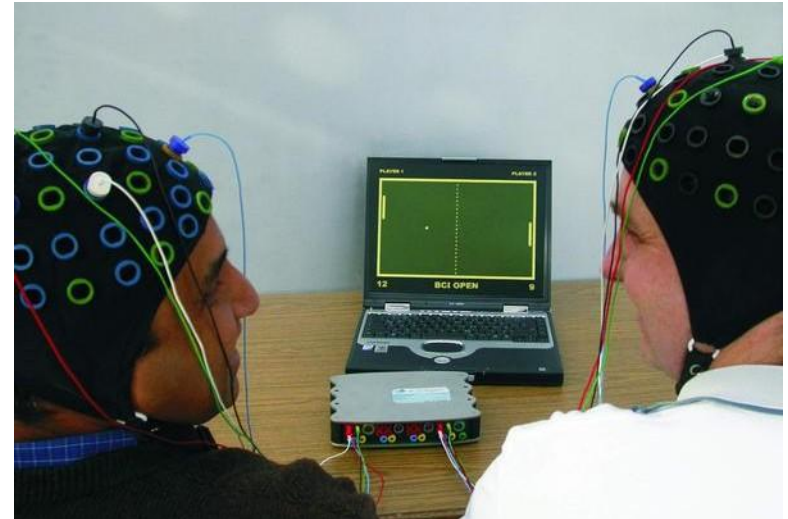
“Direct communication pathway between the brain and an external device”

(Wikipedia)

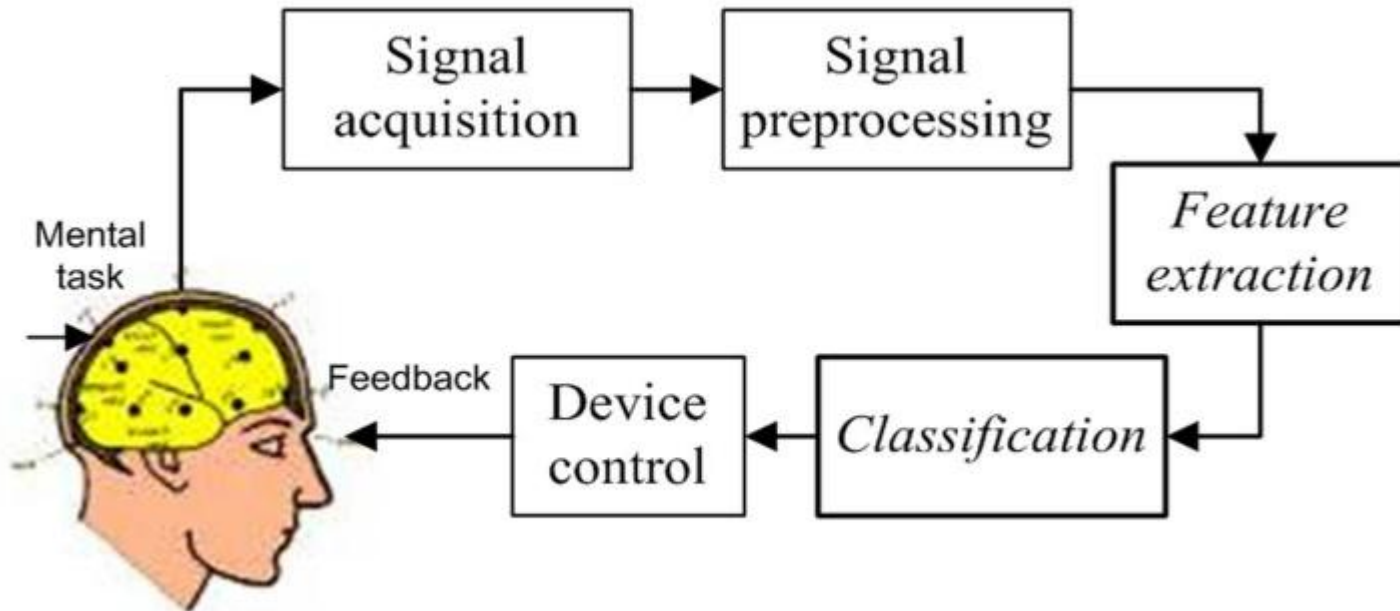
Applications of BCI :



1. Controlling a Wheelchair Indoors Using Thought.
Rebsamen, B Burdet, E Guan, C Zhang, H Teo, CL Zeng, Q Laugier, C. *Intelligent Systems*. Abril de 2007



How does it work?



BCI Paradigms

SSVEP

Measure natural responses to visual stimulation at specific frequencies.

Motor Imagery

Measure mental rehearsals of movements.

Event Related Potentials

measure response that is the direct result of a specific sensory or cognitive event.

Slow Cortical Potentials

measure changes in the membrane potentials of cortical dendrites

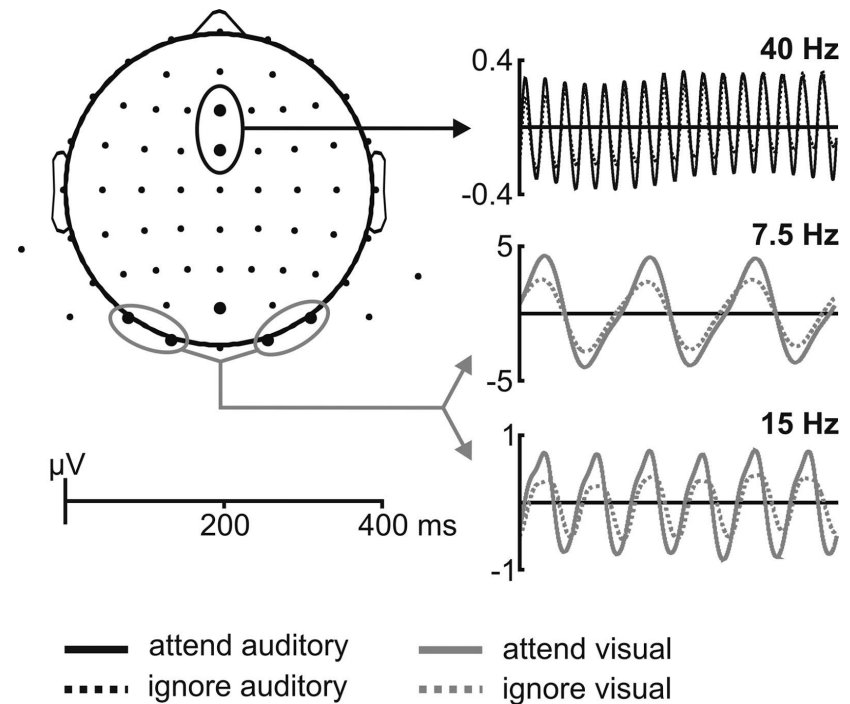
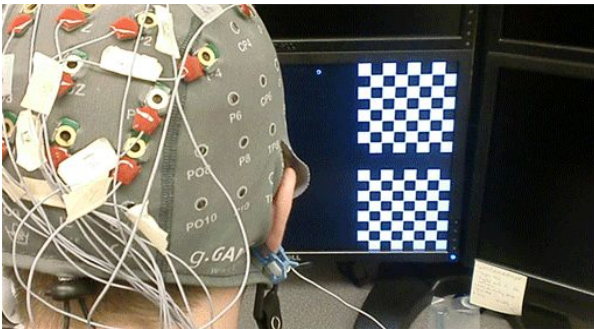
Neurofeedback

Use real-time displays of brain activity

SSVEP

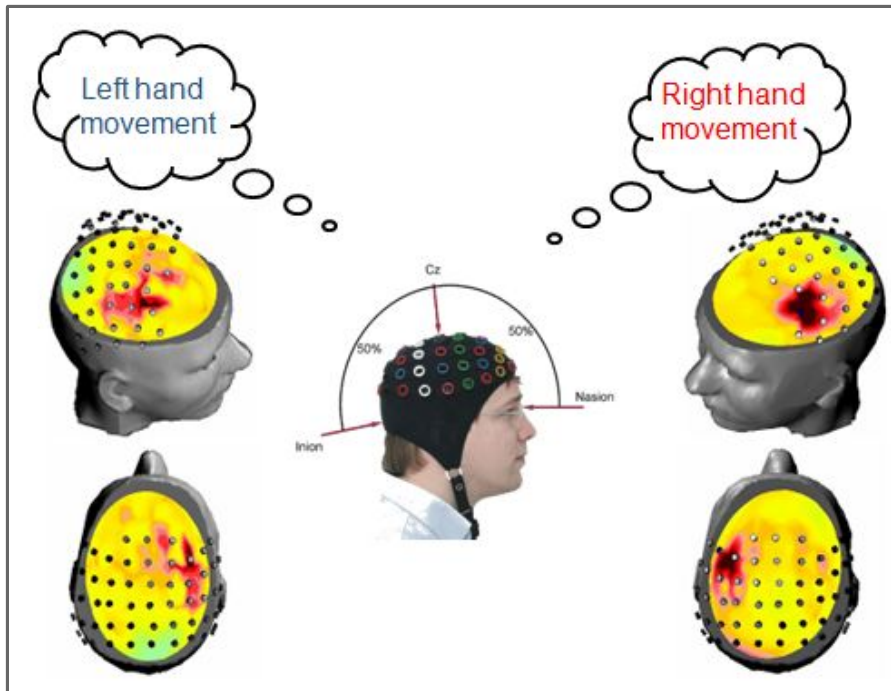
Steady State Visually Evoked Potentials

Measure natural responses to visual stimulation at specific frequencies.



Motor Imagery

Measure mental rehearsals of movements.



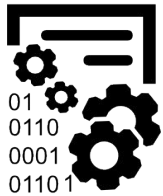
Wang, Y., Gao, S., & Gao, X. (2006, January). Common spatial pattern method for channel selection in motor imagery based brain-computer interface.

Achieved > **90% accuracy** classifying right hand vs right foot imagery with just 4 electrodes!

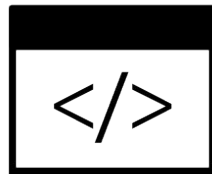
Our Work with OpenBCI

EEG Toolbox

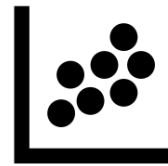
BCI Applications for Researchers & Makers



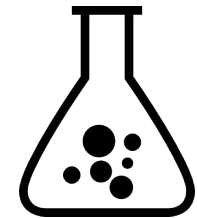
Data Collection
& Tagging



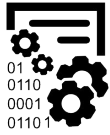
Simple User
Interface



Plots + Graphs

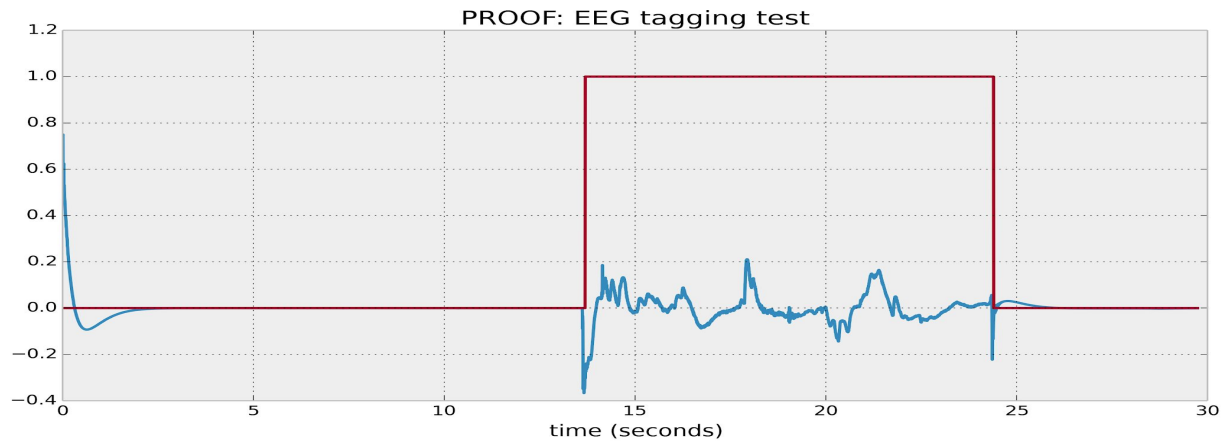


Built in experiment
paradigms



Data Logging & Tagging

Easily collect raw data with accurate labeling.





Simple User Interface

The screenshot shows a dialog box titled "Subject info" with a light gray background. It contains several input fields and buttons:

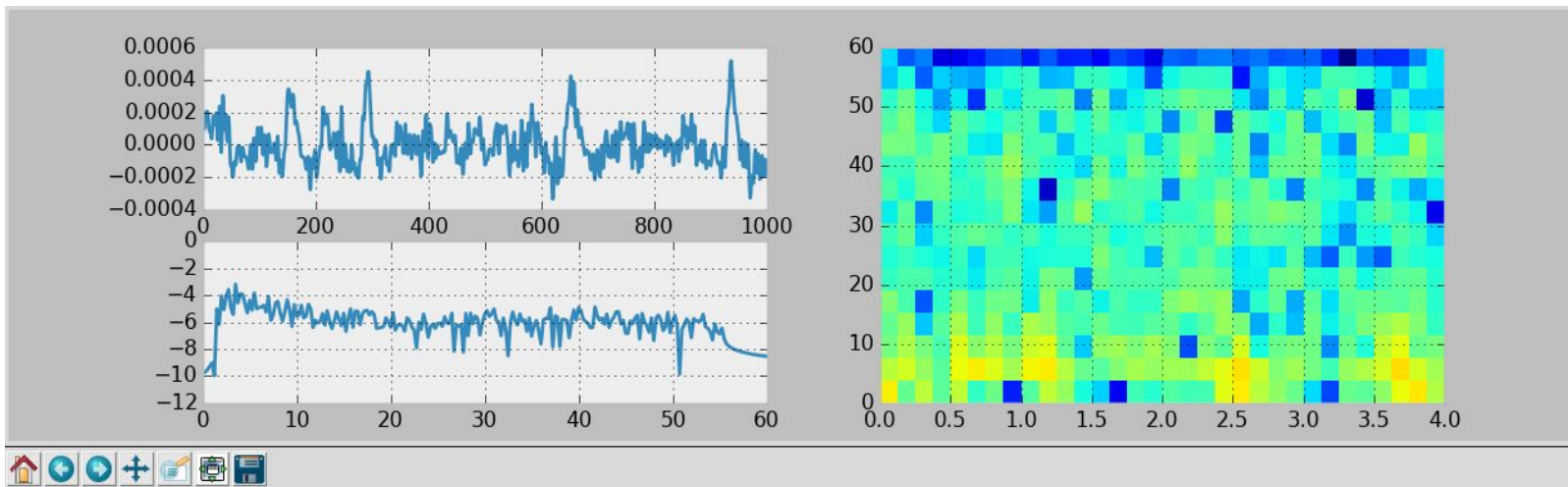
- Participant:** An empty text input field.
- Session:** A text input field containing the number "1".
- Visual Options:** A section header.
- Plots:** A dropdown menu with "None" selected and up/down arrow icons.
- Experiment Choices:** A section header.
- Experiments:** A dropdown menu with "SSVEP" selected and up/down arrow icons.
- Buttons:** "OK" and "Cancel" buttons at the bottom.

Capture data from sessions,
Plot data automatically
Use pre-programmed experiment paradigms.



Plots & Graphs

Plot and graph data in real time.





SSVP Steady State Visually Evoked Potentials

Subject info

Participant:

Session

Frequency Selection

Frequency

Flash Duration

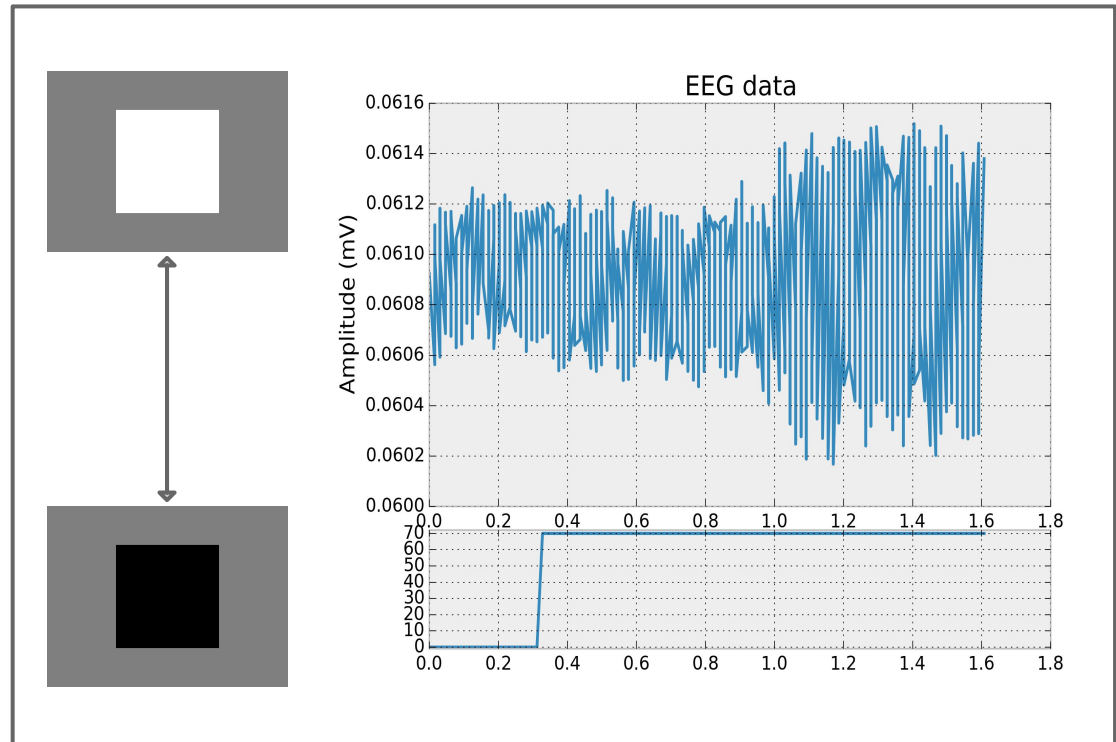
Duration

Time after stimulus

InterTrialTime

Choose Number of Trials

NumberTrials





Motor Imagery

Choose movements to rehearse.

Feet

Tounge

Left Hand

Right Hand

+ more soon!



Feet

Education with OpenBCI

Intro to BCI with OpenBCI

Open Source educational materials for the BCI
Community



Learn about brain computer
interfacing for research and
making.

Next Steps with OpenBCI

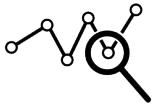
Stuff we want to make



Clean, simple documentation for developers and researchers.



More advanced UI



Classification algorithms



Web apps and services



Integration with other toolboxes like OpenVibe, BCI2000, MNE

Community

ways to get involved

Come make with us! www.diy-neuro.com

Anyone can join

We love learning with and teaching others.

Got an idea?

Come try it out at a meeting, or borrow equipment through the equipment collective.

We would <3 help from

UI / UX Designers, Signal processing sages, Machine learning masters, and Neuroscience nerds.

Community

ways to get involved

Become a collaborator

Hackers

Help us develop this further!

Artists

Let's collaborate!

Bloggers

Help us tell our story!

Neuroscientists

We have so many subjects...

Organizers

We want you!

Curious

You know you want to.

Community our friends



Cognitive
Technology
Group

